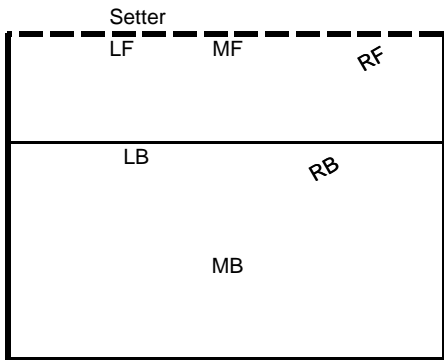


Call	Height	Location	Signal
4	High	1 or 2 Zone	4 Fingers apart, pointed down
Hut	Antennae height	1 or 2 Zone	4 Finges together, pointed down
32 or Rip	Antennae height	3 Zone	Index, middle & ring fingers together, pointed down
3 or 31	1-2' above net	3 Zone	Index, middle & ring fingers apart, pointed down, then repeated
Push 1	1-2' above net	5 Zone	Index finger pointed down then pointed out
2	Antennae height	5 Zone	Index and middle fingers apart, pointed down
1	1-2' above net	Front of setter	Index finger pointed down
A or Back 1	1-2' above net	7 Zone	Little finger pointed down
B or Back 2	Antennae height	8 Zone	Ring and little fingers apart, pointed down
C	Antennae height	9 Zone	Hand forms a C
5	High	9 Zone	5 fingers apart, pointed down

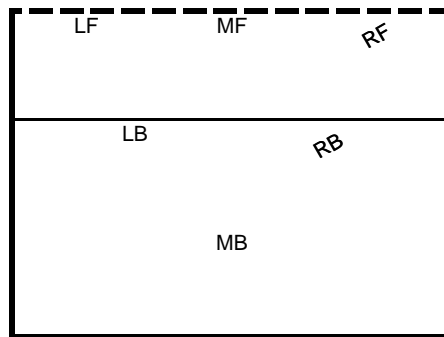
## BLOCKING & BASE DEFENSE

### STACK BLOCK BASE



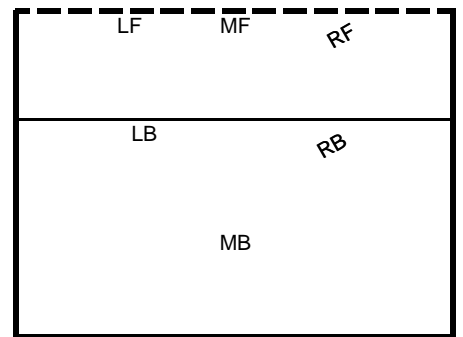
Used when left double blocks middle & attacks are from the antennas and middle.

### PERIMETER BLOCK BASE



Used when setter is back row and attack is from the antennas and the middle.

### BUNCH BLOCK BASE



Used when attacks are generally from inside the antennas.

## BLOCKING RESPONSIBILITIES & PRIORITIES

### LEFT FRONT

1. Attack Overpasses
2. Block Setter's Dumps
3. Double Block Middle
4. Block Off Hand Quick/Combos
5. Set Block on Outside Off Hand Attacks

### MIDDLE FRONTS

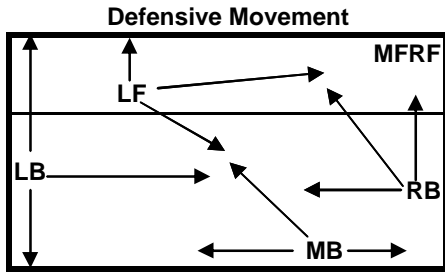
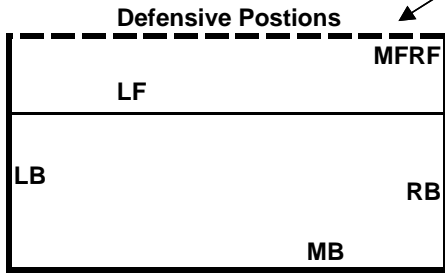
1. Attack Overpasses
2. Watch for Setter Dumps
3. Block Middle Attack
4. Double Block Outside Hitters
5. Block 10s, Free Balls and Down Balls

### RIGHT FRONT

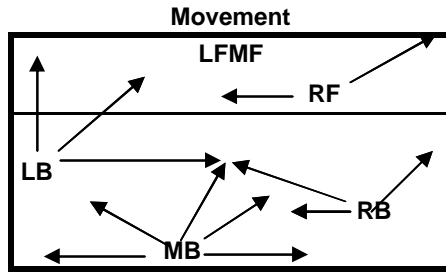
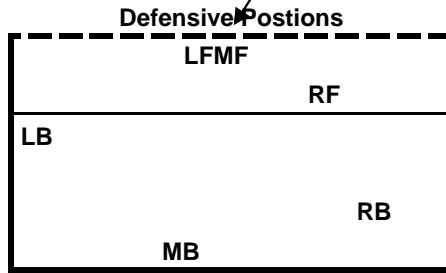
1. Attack Overpasses
2. Watch for Setter Dumps
3. Cover Dumps & Tips on Middle Attack
4. Block On Hand Quick/Combo Attacks
5. Set Block on Outside On Hand Attacks

# DEFENSE SCHEMES

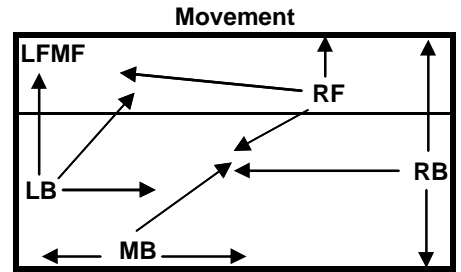
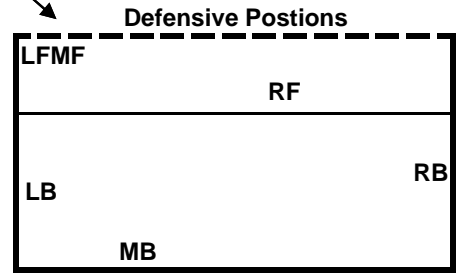
**OUTSIDE ON HAND**



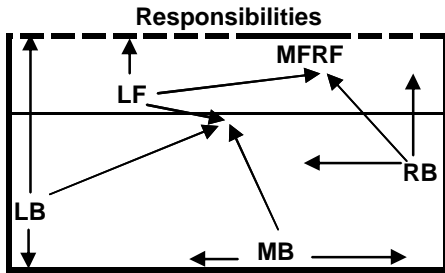
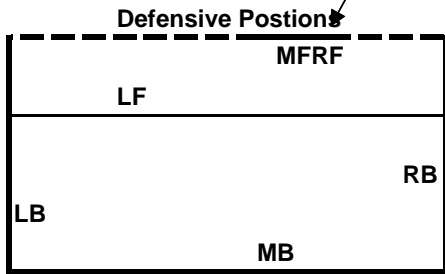
**2s**



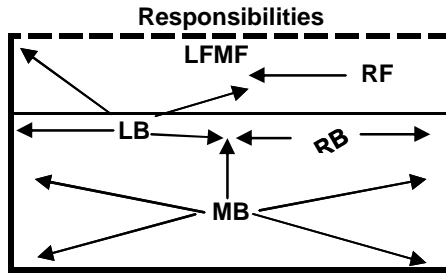
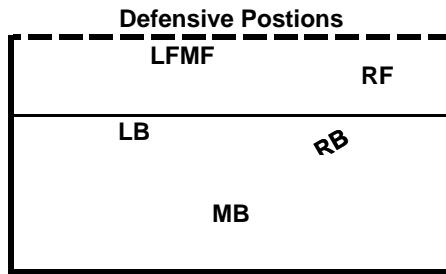
**OUTSIDE OFF HAND**



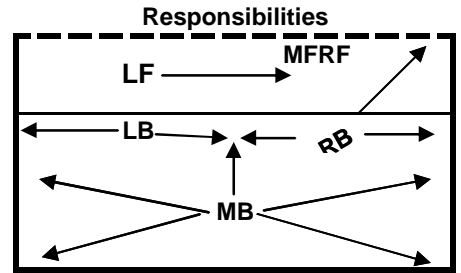
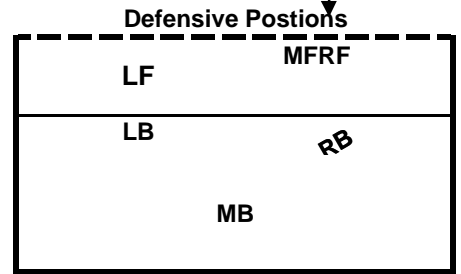
**32s**



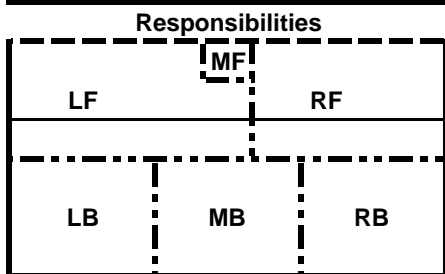
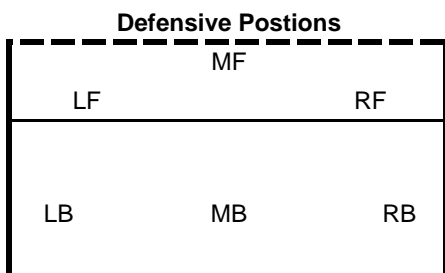
**1s & As**



**3s**

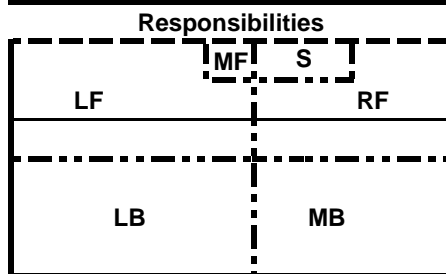
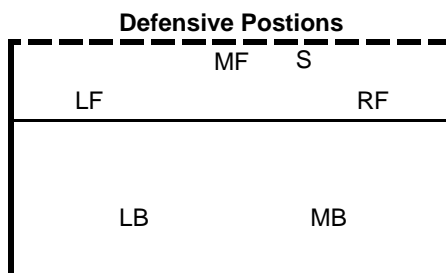


**DOWN BALLS**



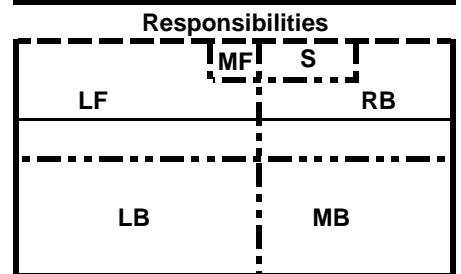
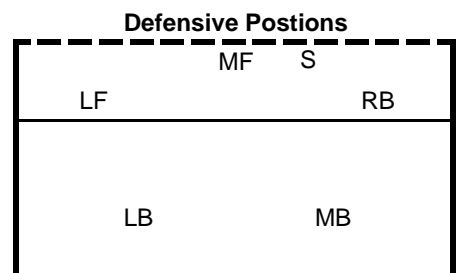
**FREE BALLS**

Setter Back Row



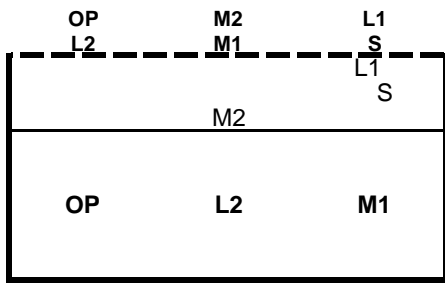
**FREE BALLS**

Setter Front Row

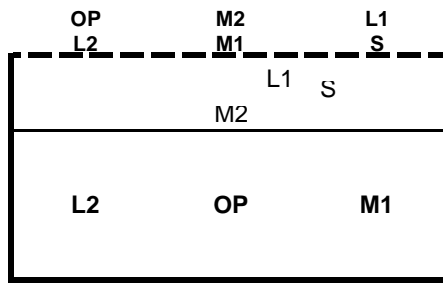


# 3 Person Serve/Receive - Setter Follows M1

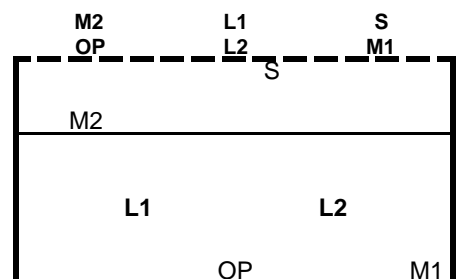
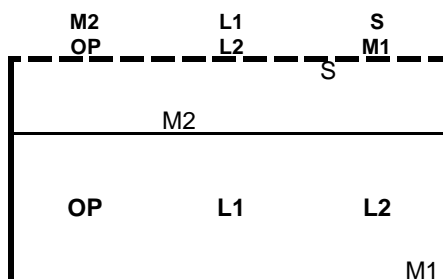
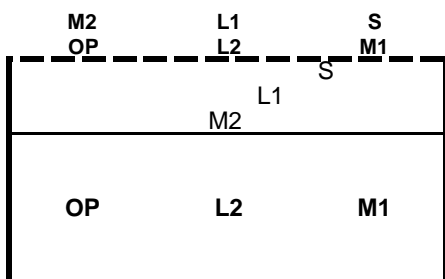
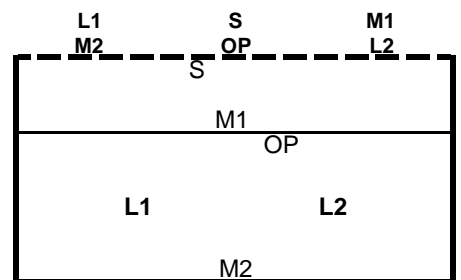
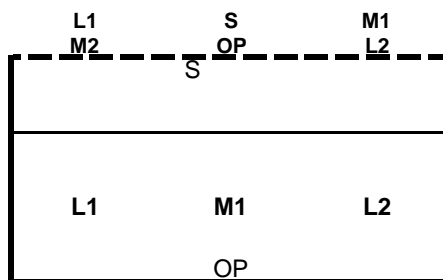
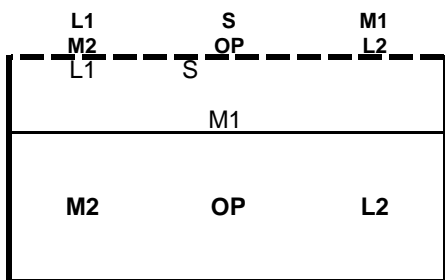
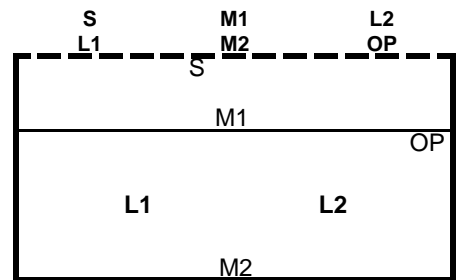
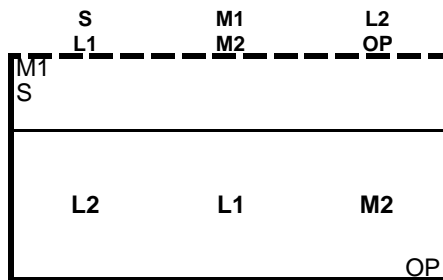
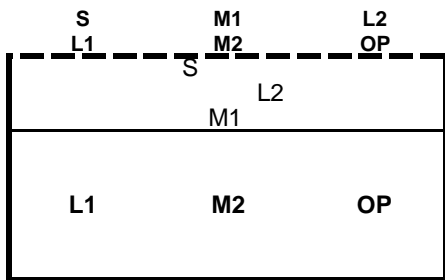
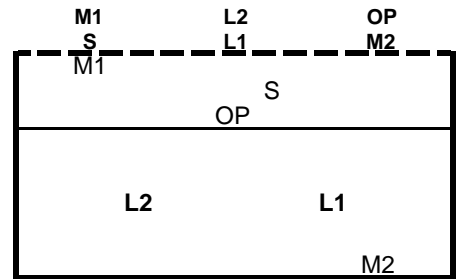
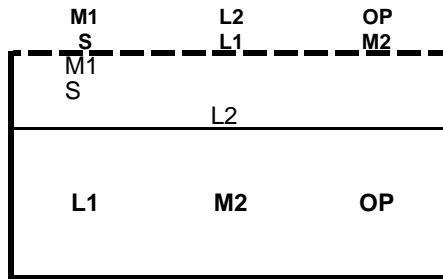
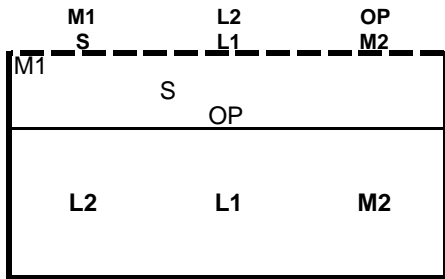
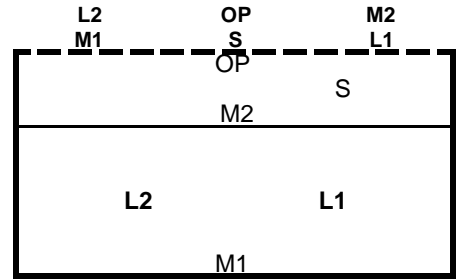
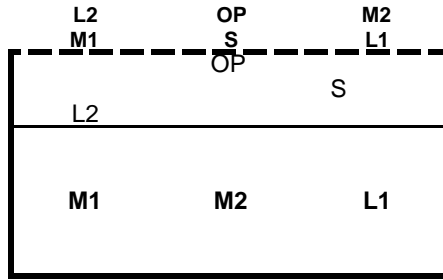
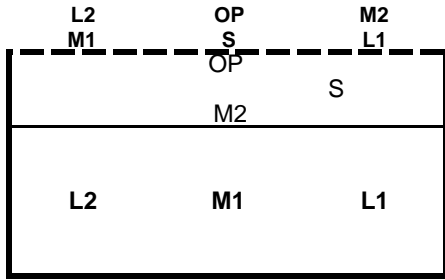
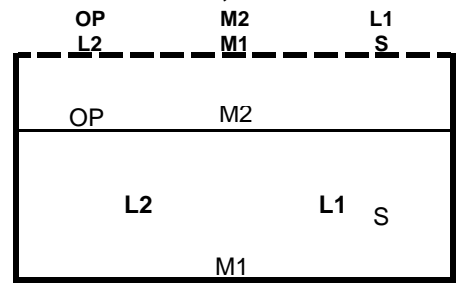
Preferred



Alternate

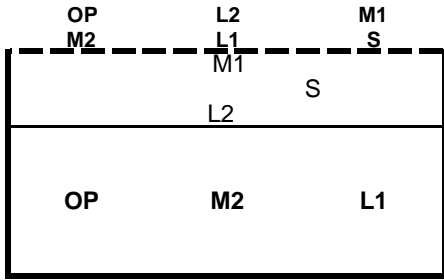


2 Person, L1 and L2

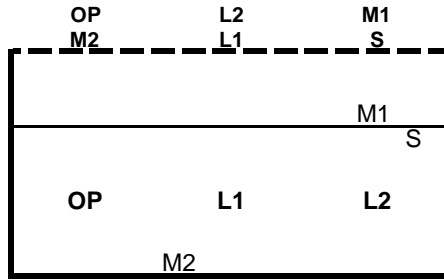


# 3 Person Serve/Receive - Setter Follows L1

Preferred



Alternate



Serve/Receive 2

